

# Game Monitor (GM) Responsibilities

| BEFORE GAME  | DURING GAME  | AFTER GAME  |
|--|--|---|
| <ol style="list-style-type: none"> <li>1. Sign-In and meet with your Game Leader.</li> <li>2. Make sure your game is ready.</li> <li>3. Introduce yourself and Pentathletes to each other. Create a positive, cooperative atmosphere.</li> <li>4. Record: (GS# is Game Station Number)<br/> <b>Scorecards</b> - print <b>each</b> Pentathlete's name, #, your initials, &amp; GS#.<br/> <b>GM Record Sheet</b> - print your name, GS#, and each Pentathlete's name and #.</li> <li>5. Prepare for Play :<br/>                     Clarify game rules and ask Pentathletes if they have any questions. (This is their time to do so. Once game time begins, the GM can not answer any questions.)<br/> <b>Remind Pentathletes (see Script):</b> <ul style="list-style-type: none"> <li>• It is their responsibility to make challenges. You can NOT interfere.</li> <li>• When to make challenges (refer to Highlight Sheet)</li> <li>• How to declare a win (refer to Highlight Sheet)</li> <li>• Passing of Flag Card and 1 minute time limit (GM oversees - not challengeable)</li> <li>• Opinion Card for 2<sup>nd</sup> and 3<sup>rd</sup> Opinions on Challenges and Declared Wins: It is a Pentathlete's Right to do so, and they, not GM, hold up the Opinion Card. Once <u>all</u> requested Opinion Options have been acted on, the decision is FINAL.</li> </ul> </li> </ol> <p><b>NOTE:</b> Pentathletes may NOT bring notes or information sheets.</p> | <ol style="list-style-type: none"> <li>1. Do NOT start game, including Starting Rules, until Official announces "Game Begins". After deciding who starts the game, circle the Beginning Player's Letter (A or B) on GM Record Sheet.</li> <li>2. Observe game closely, resolve challenges, monitor passing of the Flag Card, 1 minute time limit, and upon request, straighten-up game pieces. <b>Otherwise, do NOT interfere.</b></li> <li>3. If you have a question, raise your hand for help from the Game Leader.</li> <li>4. Keep track of Correct, Incorrect and Inappropriate Challenges on GM Sheet. If a Pentathlete has 3 Incorrect and/or Inappropriate Challenges, you declare a win to the Opponent. <i>Warn Pentathletes when they have 2 Incorrect and/or Inappropriate Challenges.</i></li> <li>5. An official time out may be requested by either player to restore game pieces to their appropriate positions.</li> </ol> <p><b>NOTE:</b> No challenges on passing of the Flag Card or 1 minute time limit.</p> <div data-bbox="919 1230 1176 1458" data-label="Image"> </div> <p data-bbox="793 1477 1306 1502">National Mathematics Pentathlon® Academic Tournament</p> <p data-bbox="869 1513 1230 1550"><a href="http://www.mathpentath.org">www.mathpentath.org</a></p> | <p>Do NOT clear the Gameboard, Pieces or Playing area until Scorecards have been collected, i.e. leave everything intact after a win is declared.</p> <ol style="list-style-type: none"> <li>1. Students shake hands to demonstrate Good Sportsmanship.</li> <li>2. Record Scores in 3 places:                     <ul style="list-style-type: none"> <li>• <b>Scorecards:</b> circle Win-3, Tie-2, or Loss-1.</li> <li>• <b>GM Record Sheet</b></li> <li>• <b>Stars</b> (on back of Point of each Pentathlete's Star)</li> </ul> </li> <li>3. <b>Do NOT release Pentathletes until the following procedures have been completed:</b> <ul style="list-style-type: none"> <li>• Each Pentathlete witnesses and agrees that their scores have been correctly entered on Scorecards, Stars and GM Sheet</li> <li>• Sign or initial their OWN Scorecard to indicate that they were checked</li> <li>• GM holds up Scorecards for Game Leader to check</li> </ul> </li> </ol> <p><b>NOTE:</b> Pentathletes have a right to challenge a declared win while GM is completing scoring paperwork, but once they leave game table, results are FINAL.</p> <ol style="list-style-type: none"> <li>4. After Pentathletes have left playing area prepare for the next game.</li> <li>5. <b>Do NOT clean up your Game Area until Game 5, the final game on the floor, is complete.</b></li> <li>6. Return all of your paperwork to your Game Leader.</li> </ol> <p data-bbox="1390 1521 1923 1546">© Copyright 2023 by Pentathlon Institute, Inc.</p> |