

**MATHEMATICS PENTATHLON GAMES
AND
NCTM CORRELATIONS
(NATIONAL COUNCIL OF TEACHERS OF MATHEMATICS)**

Division I Grades K-1	1 Number and Operations	2 Algebra	3 Geometry	4 Measure- ment	5 Data Analysis and Probability	6 Problem Solving	7 Reasoning and Proof	8 Communica- tion	9 Connect- ions	10 Representa- tion
Calla	X	X	X			X	X	X	X	X
Shape Up	X	X	X			X	X	X	X	X
Kings & Quadruphages		X	X			X	X	X	X	X
Hex-A-Gone!	X	X	X			X	X	X	X	X
Star Track	X	X		X		X	X	X	X	X
Division II Grades 2-3	1 Number and Operations	2 Algebra	3 Geometry	4 Measure- ment	5 Data Analysis and Probability	6 Problem Solving	7 Reasoning and Proof	8 Communica- tion	9 Connect- ions	10 Representa- tion
Sum Dominoes and Dice	X	X	X		X	X	X	X	X	X
Kwatro-Sinko	X	X	X			X	X	X	X	X
Ramrod	X	X	X	X	X	X	X	X	X	X
FIAR			X			X	X	X	X	X
PAR 55	X	X	X			X	X	X	X	X
Division III Grades 4-5	1 Number and Operations	2 Algebra	3 Geometry	4 Measure- ment	5 Data Analysis and Probability	6 Problem Solving	7 Reasoning and Proof	8 Communica- tion	9 Connect- ions	10 Representa- tion
Contig 60	X	X	X		X	X	X	X	X	X
FAB A Diffy	X	X		X		X	X	X	X	X
Juggle	X	X	X	X	X	X	X	X	X	X
Queens & Guards			X			X	X	X	X	X
Stars & Bars	X	X	X			X	X	X	X	X
Division IV Grades 6-7	1 Number and Operations	2 Algebra	3 Geometry	4 Measure- ment	5 Data Analysis and Probability	6 Problem Solving	7 Reasoning and Proof	8 Communica- tion	9 Connect- ions	10 Representa- tion
Frac Fact	X	X		X	X	X	X	X	X	X
Fraction Pinball	X	X	X			X	X	X	X	X
Pent'Em In			X			X	X	X	X	X
Prime Gold	X	X			X	X	X	X	X	X
Remainder Island	X	X	X			X	X	X	X	X

Use Adventures in Problem Solving Book I & II, and Investigations Exercises I & II for a more complete correlation with the NCTM Standards

NCTM Standards 2000

1. Number and Operations
 - a. Understand Numbers, ways of representing numbers, relationships among numbers, and number systems
 - b. Understand meanings of operations and how they relate to one another
 - c. Compute fluently and make reasonable estimates
2. Algebra
 - a. Understand patterns, relations and functions
 - b. Represent and analyze mathematical situations and structures using algebraic symbols
 - c. Use mathematical models to represent and understand quantitative relationships
 - d. Analyze change in various contexts
3. Geometry
 - a. Analyze characteristics and properties of two- and three- dimensional geometric shapes and develop mathematical arguments about geometric relations
 - b. Specify locations and describe spatial relationships using coordinate geometry and other representational systems
 - c. Apply transformations and use symmetry to analyze mathematical situations
 - d. Use visualization, spatial reasoning and geometric modeling to solve problems
4. Measurement
 - a. Understand measurable attributes of objects and the units, systems and processes of measurement
 - b. Apply appropriate techniques, tools and formulas to determine measurements
5. Data Analysis and Probability
 - a. Formulate questions that can be addressed with data and collect, organize and display relevant data to answer them
 - b. Select and use appropriate statistical methods to analyze data
 - c. Develop and evaluate inferences and predictions that are based on data
 - d. Understand and apply basic concepts of probability
6. Problem Solving
 - a. Build new mathematical knowledge through problem solving
 - b. Solve problems that arise in mathematics and in other contexts
 - c. Apply and adapt a variety of appropriate strategies to solve problems
 - d. Monitor and reflect on the process of mathematical problem solving
7. Reasoning
 - a. Recognize reasoning and proof as fundamental aspects of mathematics
 - b. Make and investigate mathematical conjectures
 - c. Develop and evaluate mathematical arguments and proofs
 - d. Select and use various types of reasoning and methods of proof
8. Communication
 - a. Organize and consolidate their mathematical thinking through communication
 - b. Communicate their mathematical thinking coherently and clearly to peers, teachers and others
 - c. Analyze and evaluate the mathematical thinking and strategies of others
 - d. Use the language of mathematics to express mathematical ideas precisely
9. Connections
 - a. Recognize and use connections among mathematical ideas
 - b. Understand how mathematical ideas interconnect and build on one another to produce a coherent whole
 - c. Recognize and apply mathematics in contexts outside of mathematics
10. Representation
 - a. Create and use representations to organize, record and communicate mathematical ideas
 - b. Select, apply and translate among mathematical representations to solve problems
 - c. Use representations to model and interpret physical, social and mathematical phenomena